# Daniel Biurci Scrivener

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I am a fourth-year PhD student at Boston University working on problems in graphics and geometry processing with Edward Chien **Z**.

### Education

### **Boston University**

PhD in Computer Science

Sept 2022 - Present

- o GPA: 3.95/4.0
- o Coursework: Image and Video Computing, Optimization Algorithms

BA in Computer Science

Sept 2018 - May 2022

Summa Cum Laude, Honors in C.S.

Minor in Spanish

• GPA: 3.98/4.0

• Coursework: Computer Graphics, Geometry Processing, Computational Fabrication

### **Publications**

# Faraday Cage Estimation of Normals for Point Clouds and Ribbon Sketches

August 2025

Daniel Scrivener, Daniel Cui, Ellis Coldren, S. Mazdak Abulnaga, Mikhail Bessmeltsev,

Edward Chien

Presented at SIGGRAPH 2025 🗹 — Honorable Mention for Best Paper

#### Award

dl.acm.org/doi/10.1145/3731212 🗹

Project page

### Winding Number Features for Vector Sketch Colorization

June 2024

Daniel Scrivener, Ellis Coldren, Edward Chien

Presented at SGP 2024

10.1111/cgf.15141 🗹

Project page 🗹

# Teaching Fellowships

- o BU CS 131, Combinatoric Structures (Summer I & II 2025)
- o BU CS 132, Geometric Algorithms (Fall 2021, Spring 2022, Spring 2023)
- o BU CS 480/680, Computer Graphics (Fall 2022, Fall 2023, Fall 2025)
- BU CS 582, Geometry Processing (Fall 2024)

### Activities

# MIT Summer Geometry Institute

2022

- Six-week paid research program introducing undergraduate and graduate students to the field of geometry processing. Collaborated on research projects led by faculty and research scientists.
- See here **Z** for program information, and here **Z** for a personal summary
- o Summer 2022: Undergraduate fellow
- o Summer 2023, 2024: Student volunteer
- Summer 2025: Graduate school applications Q&A panelist

### Senior Capstone Project

2021 - 2022

• Engineered 6502-based breadboard computers for use in undergraduate systems education. Designed, fabricated, and documented hardware prototype.

# Class Tutor, BU Madrid Science Program

2019

• Paid tutor for Organic Chemistry I during semester abroad in Madrid. Organized and led review sessions prior to exams.

# **Technologies**

Languages: C++, Python, C

Libraries/Programs: OpenGL, Eigen, libigl, Polyscope, Geometry Central, Qt, Adobe CC Suite

## Honors

- $\circ\,$  Honorable Mention for Best Paper Award at SIGGRAPH 2025
- $\circ\,$  Departmental Teaching Award, AY 2022-2023
- o BU Cardinal Medeiros Scholar: Full-tuition scholarship
- o National Merit Scholar (Finalist)
- $\circ\,$  National Hispanic Scholar